HYPERDIMENSION NEPTUNIA Re;Birth2

SISTERS GENERATION

INSTRUCTION MANUAL

⚠ WARNING: PHOTOSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your doctor before playing.

IMMEDIATELY DISCONTINUE use and consult your doctor before resuming gameplay if you or your child experience any of the following health problems or symptoms:
• dizziness • eye or muscle twitches • disorientation • any involuntary movement
• altered vision • loss of awareness • seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR DOCTOR.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far a way as possible from the screen.

- Avoid prolonged use of the PlayStation®Vita system.
  Take a 15-minute break during each hour of play.

- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

PLAYSTATION®VITA CARD PRECAUTIONS

- Keep the PS Vita game card out of the reach of small children to help prevent accidental swallowing.

- This game card is for use only with the PlayStation®Vita system. Use of this game card with other devices may damage the device or the game card.

- Do not touch the game card terminals with your hands or with metal objects.

- Do not allow the game card to come into contact with liquids. Do not bend or drop the game card or otherwise expose it to strong physical impact.

- Never disassemble or modify the game card.

PLAYSTATION®VITA CARD PRECAUTIONS

Do not use or store the game card in the following locations or under the following conditions:

- In a car with the windows closed (particularly in summer)/in direct sunlight/near heat sources

- In high humidity or corrosive environments.

- Be sure to insert the game card in the proper orientation.

The data on the game card may be lost or corrupted in the following situations:

- If the game card is removed from the system or if the system power is turned off while data is being read from or written to the game card.

- If the game card is used where it can be affected by static electricity or electrical noise.

If, for any reason, data loss or corruption occurs, it is not possible to recover the data. Backing up data regularly is recommended. Sony Computer Entertainment Inc. and its subsidiaries and affiliates will not be held liable for any damages or injury in the case of data loss or corruption.

GAME CARD FCC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and

(2) this device must accept any interference received,
     including interference that may cause undesired operation

- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

GAME CARD FCC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

HYPERDIMENSION NEPTUNIA Re;Birth2 SISTERS GENERATION

To All Our Valued Customers,

Thank you very much for your purchase of Hyperdimension Neptunia Re;Birth2! Please read the instructions included for a bit of Gamindustri news, an overview of the controls, and a brief introduction to the game's features. We hope you enjoy the game!

TABLE OF CONTENTS

For any topics not listed in the manual, please refer to the in-game tutorials for more details.

*The tutorials can be accessed via the [HELP] menu.

All screens shown within the manual are from development. Please note that actual game screens may differ.

CONTROLS

▶ Dungeon Map

left stick	Character movement
right stick	Camera controls
directional buttons ⬆	Camera zoom-in
directional buttons ⬇	Camera zoom-out
✕ button	Symbol Attack/Check/Take
◯ button	Jump
☐ button	Treasure search
△ button	Pull up the Menu Screen
START button	Pull up the Dungeon Map

▶ Basic Controls

directional buttons	Select item/Cursor control	✕ button	Confirm
left stick	Select item/Cursor control	☐ button	Switch between list selection/free cursor
◯ button	Cancel/Return to the previous screen	△ button	Display menu

CONTROLS

CONTROLS

▶ Battle Stage

left stick	Character movement	R button + □ button	Switch
right stick	Camera controls	R button + △ button	Hard Drive Divinity
R button	Access additional battle commands	○ button	Defend
R button + ✕ button	Item	□ button	EXE Drive
R button + ○ button	Flee	△ button	SP Skills

Touchscreen Controls

Tap
Tap the screen briefly
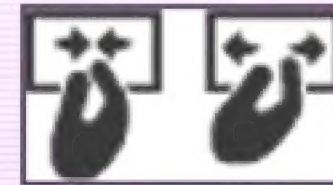
Tap the screen briefly
Spread two fingers (or thumbs!) across the screen to zoom

MENU SCREEN

New Game

Begin your adventure!

Continue

Continue your adventure from a previous save point!

Config

Set various gameplay settings!

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TITLE MENU

ITEMS
Display your items.

EQUIPMENT
Change character equipment.

COMMANDS
See your characters' skill sets.

PARTY
Change partner set-up and battle formation.

STATUS
Check character status.

QUESTS
Access your to-do list.

PLAN
View the plans you own.

NEPEDIA
Become an expert on all things Gamindustri.

SYSTEM
Set gameplay options.

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WORLD MAP

You can access the facilities of various cities and dungeons from here.

CITY

Shop	Buy and sell items.
Guild	Accept and report quests.
Disc Dev	Create discs.
Colosseum	Enter the Colosseum.
Information	Gather information from various people.
Museum	Play audio and view CG images from past events.

DUNGEON

Press the ✕ button over a dungeon on the world map to enter.

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DUNGEON MAP

① MINI MAP

Overview of the dungeon map.

② CHARACTER INFORMATION

Character HP and SP.

③ MONSTERS

Battle commences when you come in contact with roaming monsters.

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BATTLE SCREEN

① ② ③ ④ ⑤

①ENEMY INFORMATION

②PARTY INFORMATION

③ACTION ORDER
*Moves in descending order of characters' agility

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④EXE DRIVE GAUGE

⑤BATTLE COMMAND

✕ button : Attack the enemy.
○ button : End your turn.
□ button : Display the EXE Drive window.
△ button : Open the SP Skills window.
left stick : Move your character.
right stick : Control the camera.

STORY

20XX-
Gamindustri faces a dire crisis.
Shops are boarded up, creators are overworked and starving, and death looms over all Gamindustrimen.

But the CPUs refuse to let this be game over for their world!
Gamindustri had severed its ties to the chaotic Lawless Realm long ago, and yet... Ever since the advent of ASIC–the Arfoire Syndicate of International Crime–morality has all but vanished. As much as 80 percent of all students are rumored to worship a being known as Arfoire. Parents, despite knowing it to be a poor deity to worship, have gone ahead and allowed their children to do so. Even the governing bodies of the world have turned a blind eye to it, rather than crush the crisis in its infancy. Well, basically, Gamindustri was pretty messed up, you guys.

Ahem. Thus did Gamindustri fall into complete and utter disarray. Those who tire of living in this corrupt world are sent to wander the Gamindustri Graveyard, forever lost.

CHARACTERS

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Nepgear

Nepgear is Planeptune's CPU Candidate, and Neptune's younger sister. Much unlike Neptune, Nepgear is an honest, diligent, and well-rounded girl-next-door.

Uni

Uni is Lastation's CPU Candidate. She is a hard-working girl with a major sister complex. Through relentless studying and training, she does all she can to try and measure up to Noire. Also a tsundere-in-training.

Ram

Lowee's CPU Candidate. She is twin sisters with Rom. Ram seems to have inherited the loud side of Blanc, but she's not quite as loud as her big sister...

Rom

Lowee's CPU Candidate. She is twin sisters with Ram. Rom seems to have inherited the quiet side of Blanc, but sometimes, she's a bit too quiet to even hear...

USER SUPPORT

If you have any questions or concerns regarding the copy of Hyperdimension Neptunia Re;Birth2 you have purchased, please email us at the following address:

support@ideafintl.com

For more information on this game
please visit

http://ideafintl.com/rebirth2/

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HYPERDIMENSION NEPTUNIA Re;Birth2 SISTERS GENERATION

Software licensed for play on PlayStation®Vita systems in the Americas. Use of this software and PSN℠ is subject to applicable user agreements and privacy policies found at:

www.us.playstation.com/support/useragreements